Yan Hao

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Education

ETH Zürich, Switzerland

Septmber 2020 - now

Master's degree in Computer Science (Computer Vision, Machine Learning)

GPA: 5.07/6.0

Shanghai Jiao Tong University, China

September 2016 - June 2020

Bachelor's degree in Computer Science, ACM Honor Class, Zhiyuan College

GPA: 3.65/4.3

Publications & Manuscripts

Source Free Domain Adaptation for Object Detection applied to Road Scene Understanding

Yan Hao*, Florent Forest*, Olga Fink

In submission

Nothing Stands Still: A Spatiotemporal Benchmark on 3D Point Cloud Registration Under Large Geometric and Temporal Change

CVPR 2023 DEMO, Arxiv, In submission

Geometric and Temporal Change

<u>CVPR 2023 DEMO</u>, Arxiv, In s
Tao Sun, Yan Hao, Shengyu Huang, Silvio Savarese, Konrad Schindler, Marc Pollefeys, Iro Armeni

3D Objectness Estimation via Bottom-up Regret Groupinge

Arxiv

Zelin Ye, Yan Hao, Liang Xu, Rui Zhu, Cewu Lu

Predicate-Aware Learning Network for Visual Relationship Recognition

ICME, Oral

Liang Xu, Yong-Lu Li, Mingyang Chen, Yan Hao, Cewu Lu

Visual Rhythm Prediction with Feature-Aligned Network

MVA 2019

Yutong Xie, Haiyang Wang, Yan Hao, Zihao Xu

Work Experience

Amazon AWS Shanghai AI Lab

 $June\ 2020$ - $September\ 2020$

Research Intern [Code] [Report]

Shanghai, China

- Implement a previous **3D Point Cloud** learning algorithm "Grid-GCN" to the codebase *Deep Graph Library*.
- Transfer the deep learning library of the implementation from Mxnet to **Pytorch**.
- Accelerate the speed of training 3 times faster compared to the initial implementation.

Project Experience

Intelligent Maintenance and Operations Systems, EPFL

Master Thesis, advised by Frof. Dr. Olga Fink, Dr. Florent Forest

November 2022 - June 2023 Lausanne, Switzerland

- A new source-free domain adaptation method for object detection applied to road scene understanding.
- Implementation bases on **Detectron2** and **Pytorch**. Achieve **state-of-the-art** results for the adaptation from Cityscapes to Cityscapes Foggy and from Sim10k to Cityscapes.

3D Vision, ETH

May 2021 - June 2023

Research Project, advised by Dr. Iro Armeni

Zürich, Switzerland

- Propose a new spatiotemporal dataset and benchmark called **NSS** (**Nothing Stands Still**) on 3D point cloud registration under large geometric change across temporal stages. Accepted at **CVPR 2023 DEMO**.
- Use **Blender** and conduct high-quality visualizations on the proposed dataset and benchmark.
- Implement a brand-new VR application on Meta Guest Pro using Unity and enable realistic interaction for users with the 3D scenes.

Machine Vision and Intelligence Group, SJTU

Research Project, advised by Prof. Dr. Cewu Lu

July 2018 - March 2019 Shanghai, China

• Proposed a robust 3D objectness estimation method in a bottom-up manner, and achieved state-of-the-art 3D objectness methods with a small number of proposals in two difficult datasets, GMU-kitchen and CTD.

Technical Skills

Python, C++, Java, JavaScript, Pytorch, Tensorflow, 3D Vision, Detectron2, OpenCV, Domain Adaptation, Object Detection, Object Segmentation, Unity, VR, Blender, React.